Presentation of BBC Interactive Factual Programmes

by

Gary Hayes
Senior Producer, BBC Interactive Television

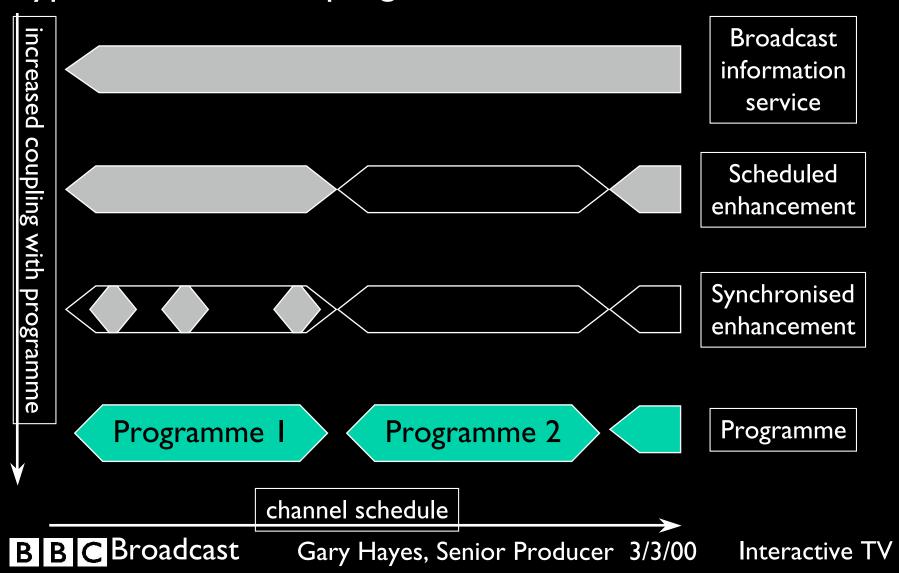
"How do I know what I think until I see what I say"

Lewis Carrol, Alice in Wonderland

Interactive Factual Shows - viewers perspective

- •I want explore in more depth, at my own pace
- •I want to be able to link out to more especially in my local area
- •I expect relevant facts & activities on demand & immediately
- •I would like alternative video and audio
- •I want to personalise my experience choose my own route
- •I want to contribute, give my opinion to others and the makers
- •I would like the producers to automatically know what I "really" found interesting for next time

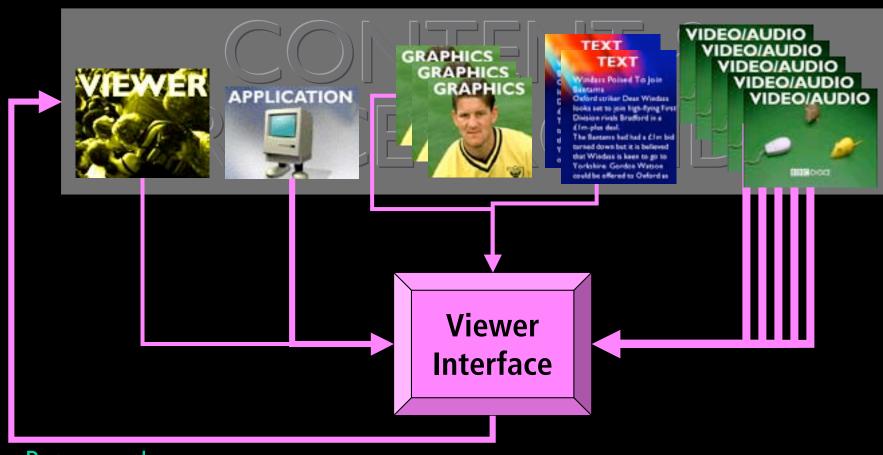
Types of 'broadcast' programme enhancement



Interactive Factual Shows - content providers viewpoint

- •We deliver packages of interactivity around the linear show
- •We can deliver fact sheets & research as real time add-ons
- •We can finally offer the "cutting room floor" as alternatives
- Segmentation allows us to offer personalised routes
- •We can create communities & loyalty around programme brands
- Profiling allows us to really find out what people 'watched & explored'

On demand services with return path (Dcable/broadband)



Return path

What content providers must do

- •"How do I know what I think until I see what I say"
- •Be very clear about what an audience will want
- Learn how an audience will really interact
- •Train linear producers in the range of interactive possibilities
- •Build technical and production infrastructure to support these new delivery models

THE END