Gary Hayes
Interactive Development Manager
BBC New Media

Also chair Business Models WG
TV-Anytime Forum

Baby steps towards residential gateways...

BBC perspective - content delivered to what's already in the home and what 'will' be connected

to these in the future

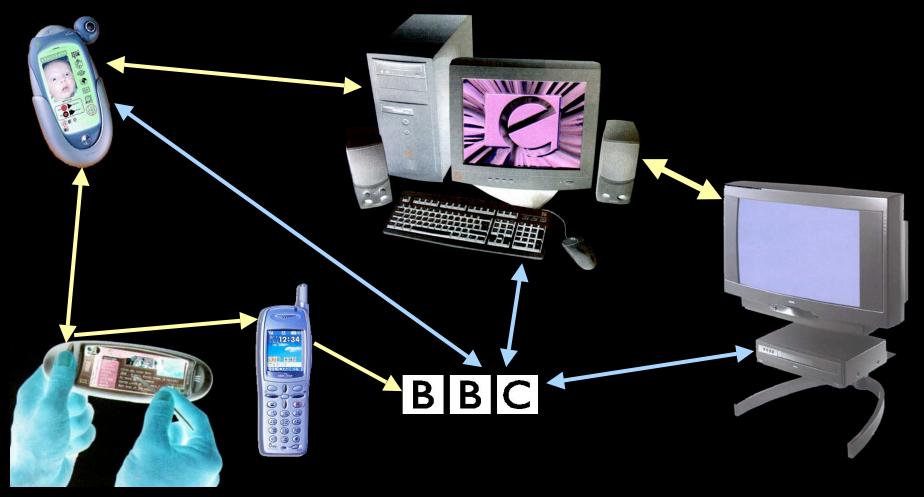


But first - What will really drive mass Home Network penetration? A little background...

- BBC delivers digital linear and iTV services to over 8 million households (Dsat/Cable/TT)
- BBC (co.uk) is the most used content web site in Europe
- BBC is delivering services via aDSL to TV and PC
- BBC New Media is personalisable on mobile/PDA
- BBC regarded world-wide as the provider of the highest quality content

#### The BBC networked viewer

(NB: the images are metaphors for the services!)

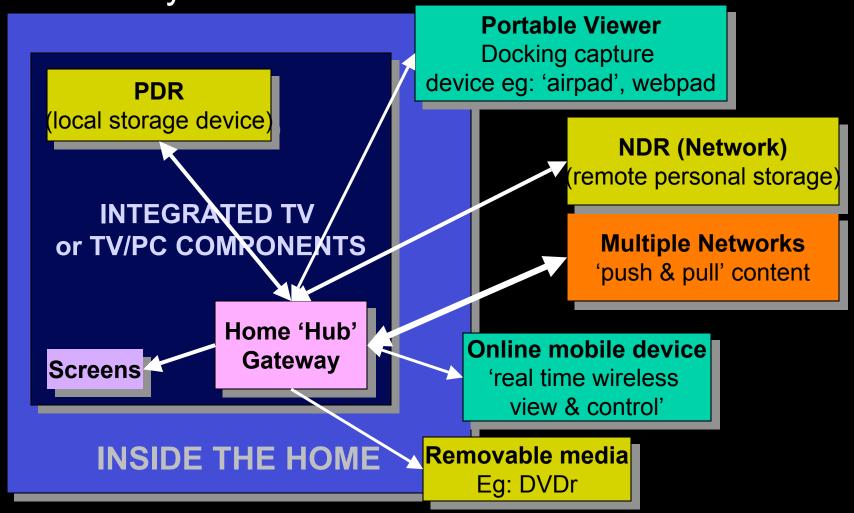






- Technical advances Vs business models
- Content provider (BBC?) aspirations
- Consumer adoption & use of digital devices
- Consumer use of digital networks - sDistribution
- Standards used in home networks. TV-Anytime personal networks, super distribution.

The TV-Anytime Environment

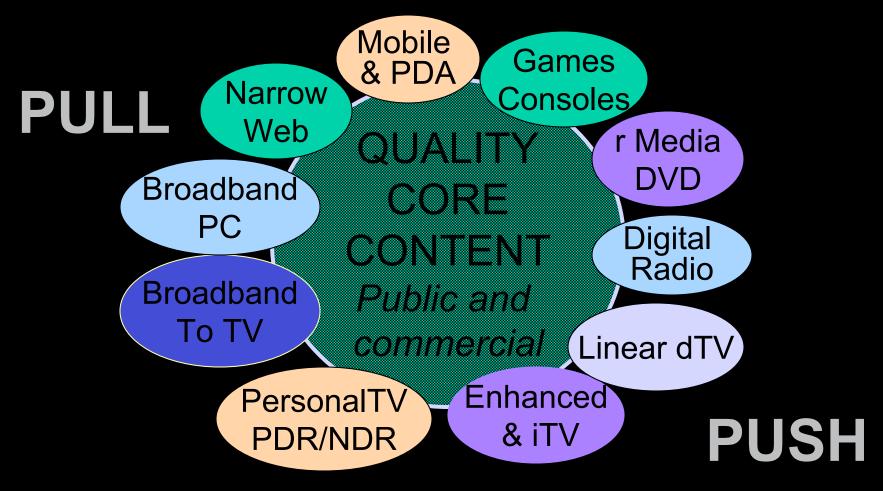


# The Home Networked Consumer Technical advances Vs business models

What will really drive mass Home Network penetration?

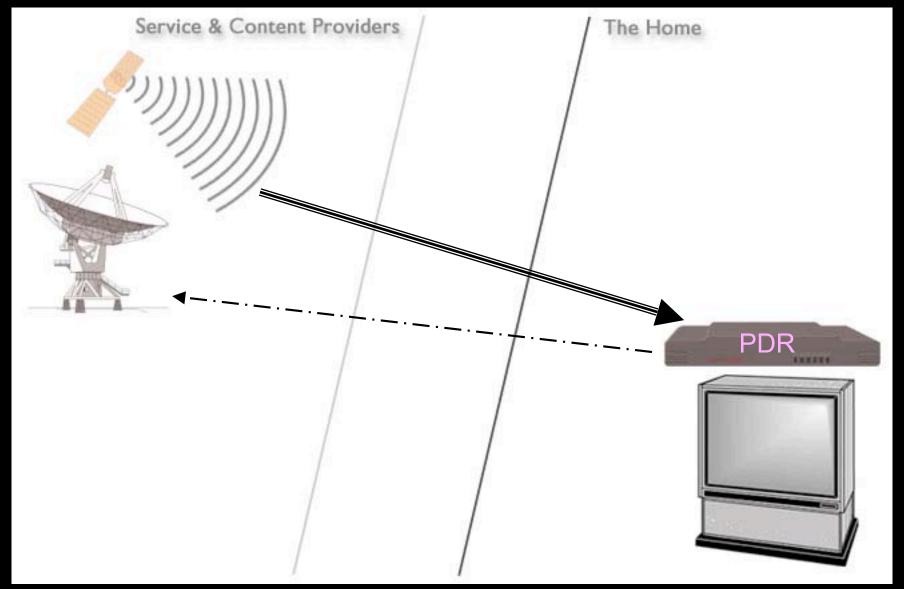


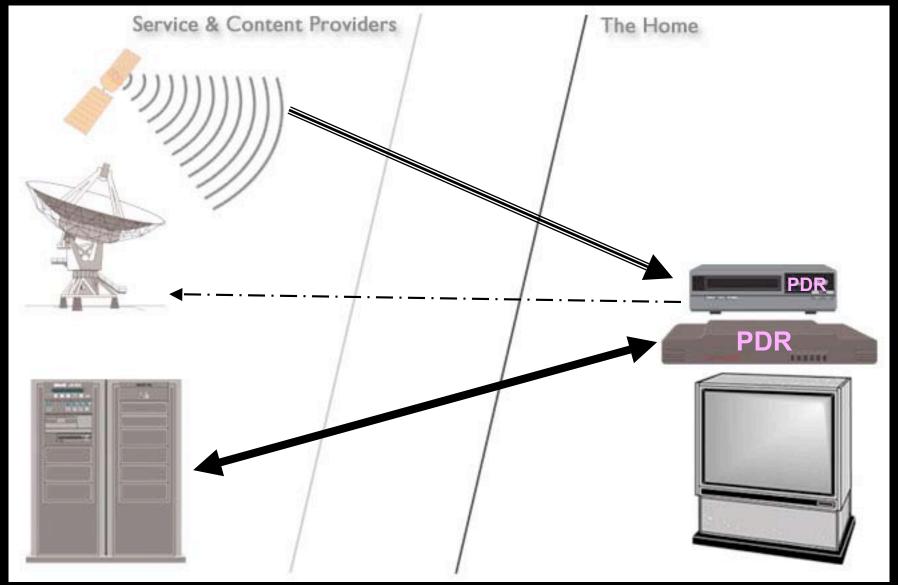
Home gateways & devices



# The Home Networked Consumer Integrated Devices - PVR or 'Trojan servers STB's become 'entertainment' stores (aka PVRs)

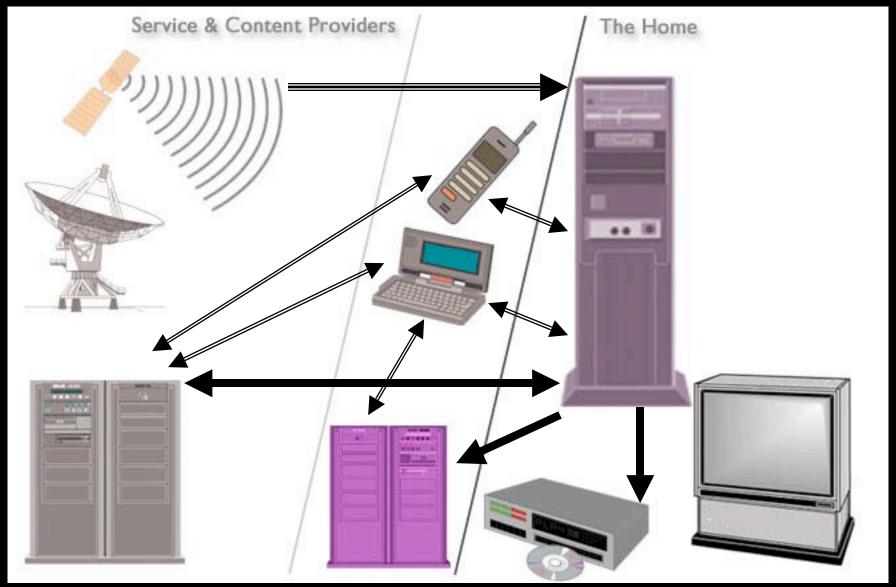
- Nov 2000. TiVo becomes first UK PVR.
- Aug 2001. USA. Microsoft Ultimate TV PDR
- Sep 2001. Sky launch Sky+, 1st digital PDR
- Sep 2001. USA SONICblue's ReplayTV 4000, 320 hours of tv or other media, video clips around home
- May 2002. UK. Nokia Media Terminal
- Many other devices from most stb manufacturers...
- The future as X-box becomes HomeStation and Playstation 3 has storage and receives TV





Sep 2001. Rumour or truth. HomeStation. PC-Xbox hybrid running Windows, will also contain a hard drive to act as local media storage and digital VCR. Microsoft will build .NET servers to supply HomeStations with content via integral Broadband. The box itself will use 802.11 and/or HomeRF to pump movies and audio to remote playback devices around the home.

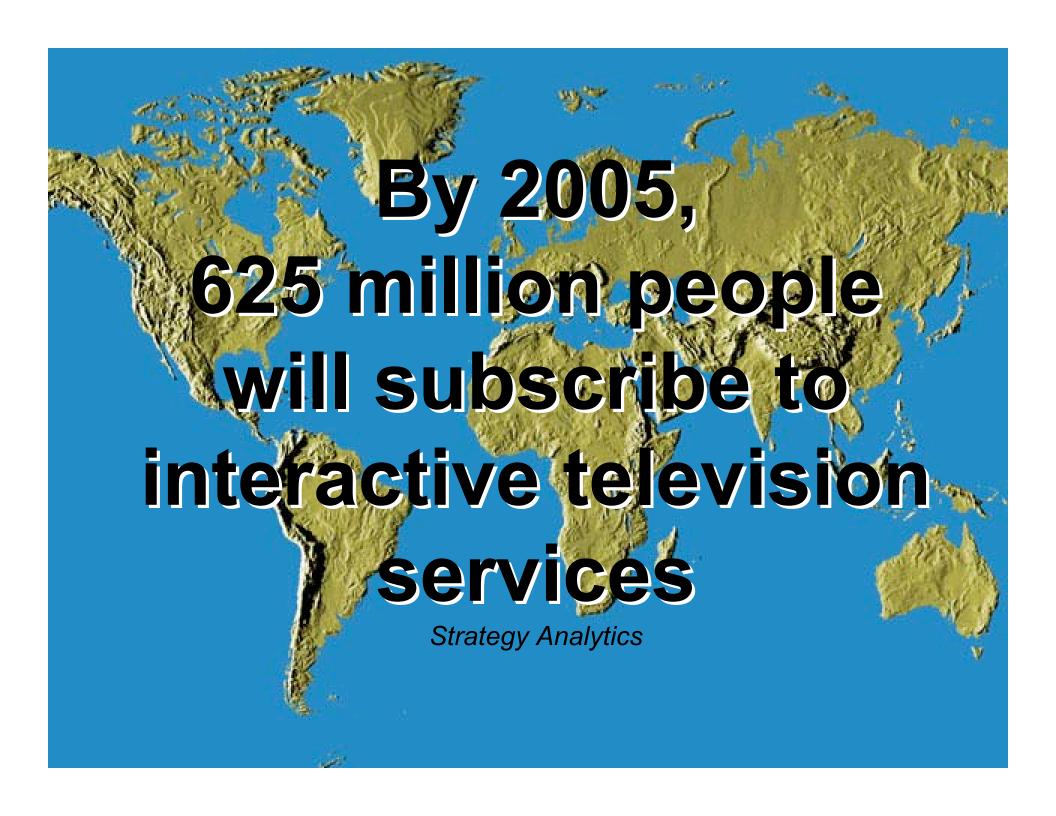




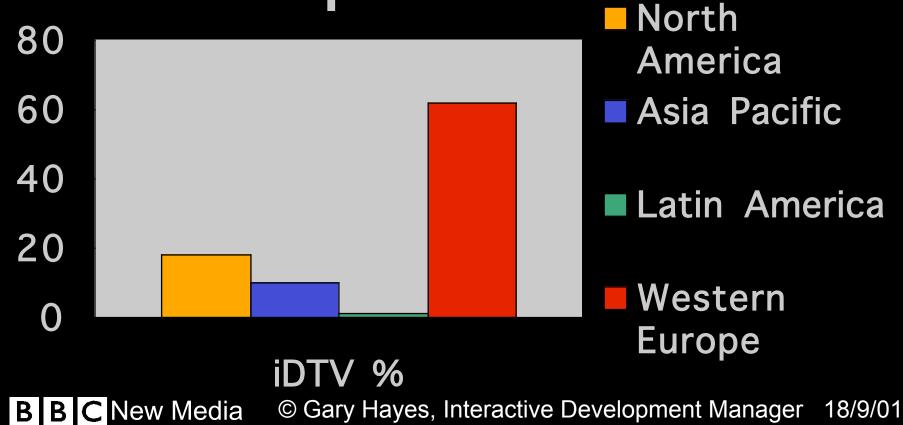
Content provider aspirations

Content providers are 'shoe-horning' diverse content to discrete devices...





# World iDTV Split



What will really drive mass Home Network penetration? - again

- 66% of all UK homes can receive Ceefax/Teletext (source BBC News/Nations 1998)
- It has 23% daily reach, 55% weekly reach, 60% monthly reach
- Only 38% of UK adults (not kids) have used the internet in the last month (source BMRB Access, June 2001)

BBC Interactive Services to Television

- DSat 5.3m subscribers
- DCable 1.5m subscribers
- DTT 1.1m subscribers
- Broadband to TV 26k subscribers
- Games consoles 6.5m
- Web on TV 3.2m
- There will be more people using the web via TV than PC in 2003
- Half of all UK households will be connected to the Internet through their TV's by 2005
- BBC is committed to facilitating the conversation of the BBC public

Home 13.35 16 Mar



Sport

Weather

What's On

Entertainment

Finance

Help



BBC News 24

Press the HELP key for assistance at any time



#### Weather Regional 24 Hour Forecast

13.35 16 Mar

The North Wednesday 12:00

Temp °C
Carlisle 8
Hull 9
Isle of Man 7
Leeds 9
Liverpool 8
Newcastle 8

From the BBC Weather Centre in association with the Met Office

Page 1 of 9

Press RIGHT for next region ()

BBC SHORTCUTS CHANGETY BACK MENU

#### Sport Football Prem League Info. Leeds

11:21 Sept 18





♦ Key LEFT / RIGHT for other Team Info

Page 1 of 3

FT D2 Swansea 3 (Toshack) Wolverhampton O



B B C TEXT SHORTCUTS CHANGETY BACK MENU

#### The way people are using iTV based services

- 19 million users per week of 'Teletext' Services
- In UK WebTV trials 44% of audience actually click through to more info (BBC News, TOTP and Eastenders the top 3)
- 46% use the 'personalisation' function 44% play live GAMES
- Top three iTV service areas 1 Email/Web, 2 Educational and 3 VOD
- Top three content areas of Interactive Services 1 Games, 2 Entertainment, 3 Sports
- 57% would pay for educational content as part of interactive services

#### WIMBLEDON 2001

#### Multiscreen



**BBC Two** 

Today at Wimbledon

#### Centre

Norman 2 6 3 Keifer \*6 4 2



Press RED for full screen coverage

Kournikova / Zvere 3 6 2 Williams / Williams \*6 7 4



Court 2

 Henman
 4
 7
 1

 Agassi
 \*6
 5
 1



Court 18

Pioline \*6 4 Sampras 2 2



What will really drive mass Home Network penetration?

- Interactive TV iWimbledon Total of 4.2m used it - 38% of all live Wimbledon viewers
- On average, 0.9m viewers watched daily
- They used it 7.2 times a week, with 54% of people claiming to have used it at least once a day

#### Leaderboard

Use the UP & DOWN arrow **\| \rightarrow \| keys** to see full leaderboard



#### First Round

1	T Woods	USA	-12	18
2	M Jimenez	SPA	+3	18
	E Els	USA	+3	18
4	J Hutson	ENG	+4	18
5	L Westwood	ENG	+5	18
	P Harrington	NZL	+5	18
7	N Faldo	ENG	+6	18
8	V Singh	CHI	+7	18
	S Cink	FNW	+7	18
	D Duval	NFI	+7	18
	L Roberts	CBA	+7	18
12	P Azinger	ITA	+8	18

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#### The Home Networked Consumer How viewers will consume BBC content

- Data and vision and audio to separate devices
- Personalised content from one home 'server' to personal devices
- Inter and extra communities virtual communities
- Multiple, combination av streams around the home
- Synchronicity on discrete connected devices
- Creative applications vision/audio editing, mixing
- Home network games
- Segmented content clips (PDA), cross links
- Targeted promotions to individuals on discrete devices

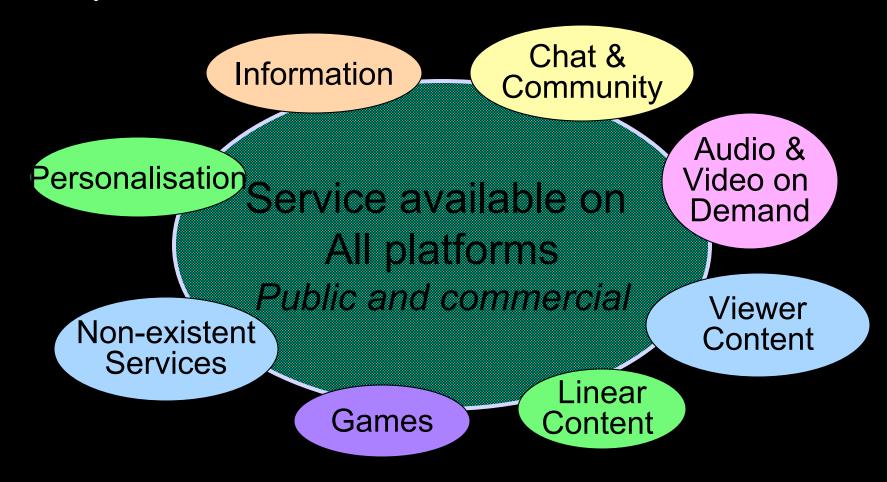
Consumer adoption & use of digital devices



Home network 'components' confusion

- The average number of TV per UK household was 1.74, this is expected to rise to 1.85 by 2010
- Unit sales of digital cameras will grow from over 4 million in 2001 to 19.8 million in 2006
- In Europe, 15% households will have wireless networks by 2005
- Chip manufacturers are producing single chip multi decode - NEC up to 4 streams by 2003
- 36% of homes will have multiple PCs, 9% broadband Internet, and 4% wired networks. Stategy Analytics Jul 99

Ubiquitous services



#### Consumer use of digital networks - sDistribution

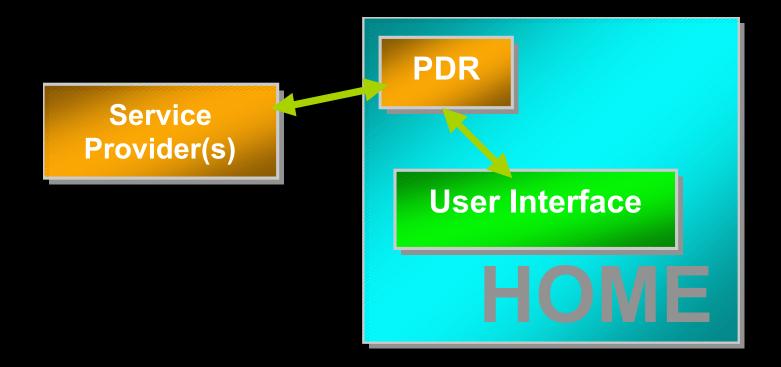
- Four new, peer to peer, file-sharing systems ---FastTrack, Audiogalaxy, iMesh and Gnutella -- were used to download
- That's more copyrighted material than was ever shared using Napster

3.05 billion files during August 2001

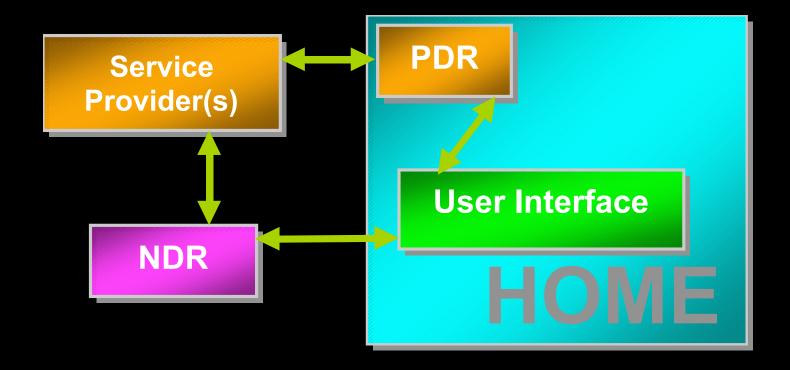
 Sharing/communities. BBC facilitates Britains conversation (even sharing content) and cont creation and collaboration?

THOMSON

TV-Anytime Benchmark Document - a) Local TV-Anytime Implementation



TVAnytime - Benchmark Document Hybrid TV-Anytime Implementation



Standards used in home networks. TV-Anytime personal networks, super distribution.



- The TV-Anytime Forum is a non-profit association of organisations which seeks to develop specifications to enable audio-visual services based on persistent local storage
- Membership is open to all who sign the Memorandum of Understanding and attend meetings

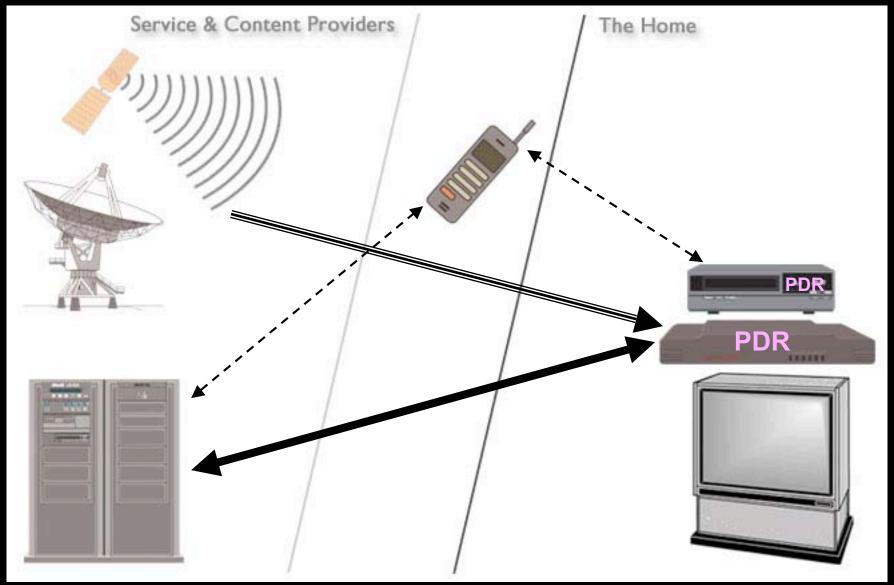
Full information at:

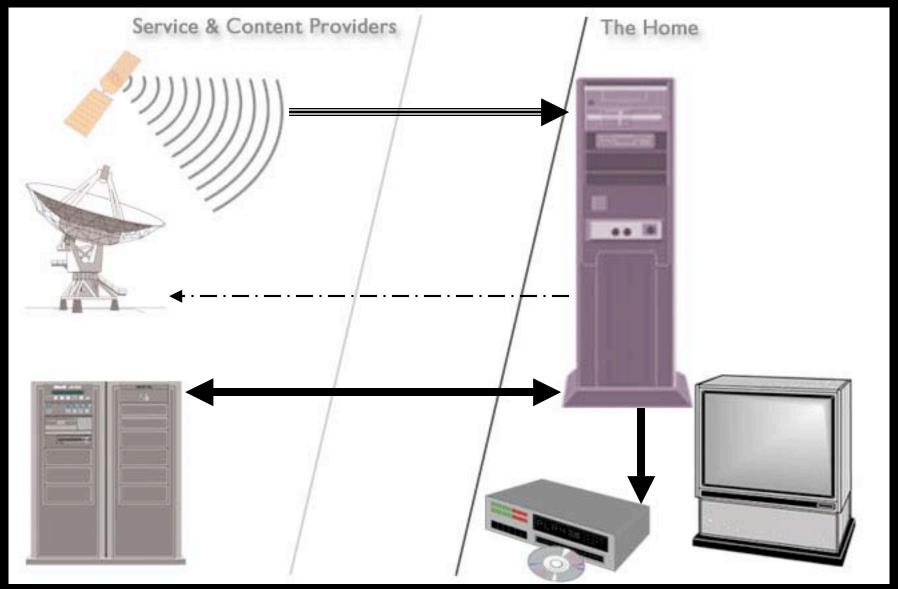
http://www.tv-anytime.org

#### Low-cost mass storage

- Disk drives enabling local storage, retrieval and manipulation of audio, video and data are increasing in capacity and falling in price
- Future projections vary only as to the *rate* for these trends Hours of video for \$100

	Conservative	Aggressive
Year	Factor of 2	Factor of 2
	every 18 months	every 10 months
2000	4	4
2005	40	256
2010	400	16,384





Local Storage (Personal TV - eg: TiVo, Sky+)

- 95% of content in US will be viewed from off-line devices 2005 (In USA in 1999 over 1.9 mill DVD players sold in 2000 4.2 million. In Japan DVD's now outselling VHS tapes)
- by end 2001 900,000 people will be using PDR's
- by 2004 there will be 4 million
- by 2008 80% of the world's media consuming population will be using Personal Storage systems
  - whether PC or set top based







Thank you

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